

# Illustrator Tutorial #2: Pen, Pencil, and Paintbrush

Figure 1.

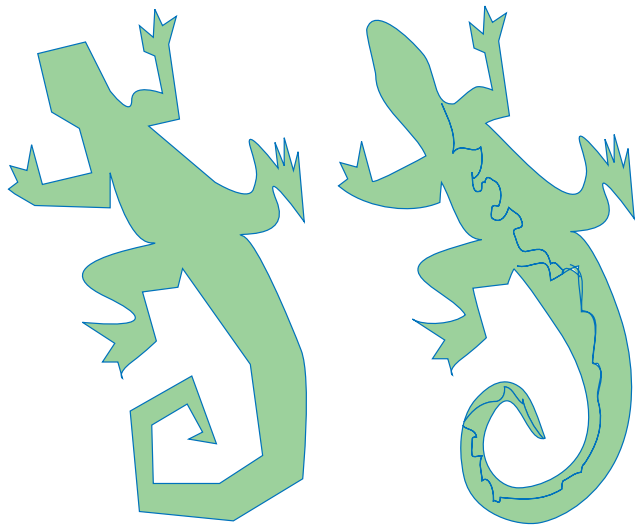


Figure 1.

With the **pen tool** draw the lizard on the left. After the lizard is created, select it with the **direct select tool**, and select the proper color for the stroke, by selecting the **toggle fill/ toggle stroke** color, and then the appropriate color from the swatches floating menu. Duplicate the lizard by holding down the option key and dragging the object with the black arrow. (The **selection tool**.) Then using a combination of the **smooth tool** and the direct select tool and the **convert anchor point tool** to smooth out the sharp angles of the 2nd lizard. After completing the smoothing of the lizard :) select the completed version with the selection tool, and then switch to the **knife tool** and slice the lizard along the back to cut the ridges along the figure's back.

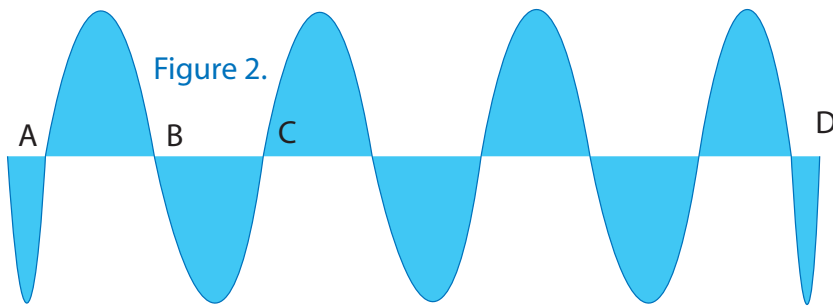


Figure 2.

Using the **pen tool** draw two points at A and B respectively. Switch to the **convert anchor tool** and click on the B point and when the handles appear create the curve at the apogee of the parabola between points A and B. When complete switch to the **pen tool** and draw a point at location C, then take the **pen tool** and connect the path by clicking on the point above the point near the B label. The way that you can tell if you are joining an existing object at a point is that a circle symbol will appear next to the pen cursor. Complete the operation and then switch back to the **convert anchor point tool** and again create a parabola between B and C. Repeat the operation till your reach label D.

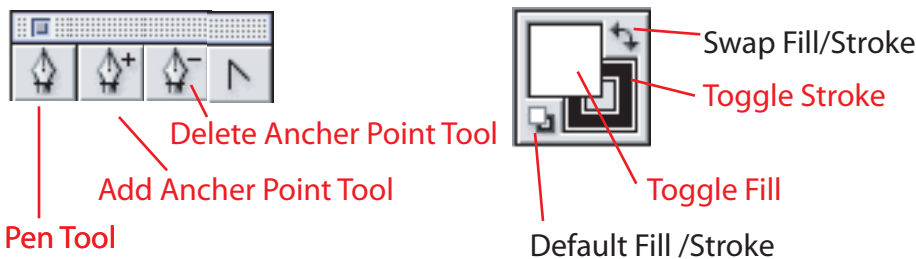


Figure 3.

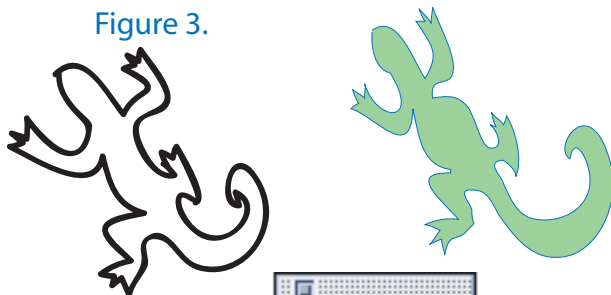


Figure 3.

Using first the **paintbrush tool**, then the **pencil tool**, create the two lizards on the left. Remember to complete the object by drawing all around it. Please notice that if you make a mistake you can redraw a segment by rescribing a section from line segment to line segment, with the **pencil tool**, or smooth out a section with the **smooth tool**. Erase it with the **eraser tool** etc.

